**Software Engineering G6046**

| **Team Number** | 35 |
| --- | --- |
| **Names of team members present** | Dzhan Hasan, ElizaBack, Rie Tse, Sean Wadsworth |
| **Meeting format** | In-Person |
| **Date and time** | 06/03/22 15:00 |
| **Meeting coordinator** | Dzhan Hasan |

1. **Matters to note from the last meeting**

All assigned tasks from the previous meeting were completed as scheduled.

1. **Issues discussed at this meeting**

* Is the project in line with the PERT chart
* UI Design and Token design
* The colour palette of the game
* Communication between Game State Manager and the player

1. **Decisions agreed upon at this meeting**

* Finalizing the game graphics by token design
* UI Design has started
* Designing a sequence diagram and enhance the UML diagram to improve communication between coders and designers

1. **Date of next meeting**

21\_03\_2022

**END**